

XR Specialist Outlines How Software and Interaction Design Will Be Reshaped by AR/VR/XR

The expert went on an extended Twitter rant.



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January 18, 2020



Greg Madison/ YouTube

We know technology is advancing every day. New tech designs are taking the world by a storm, and one can only wonder how it will affect our software and interaction design.

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Interaction Designer for Spatial Computing Greg Madison went on a recent Twitter rant where he outlined the many ways augmented reality, virtual reality, and extended reality are affecting today's software and interaction designers.

First, he outlined how extended reality can transform any surface into a giant touch screen.

Second, he expressed how every single app will now be redesigned for alternative realities. He also evoked the need for designers who understand the transition phase.

Third, he expressed how keeping people connected to the common reality has been the motivating force behind all his designs.

Fourth and last, he shared some experiments he did about tangible UI with Oculus Touch. He questioned whether a reality that cannot be touched can still be called reality.

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